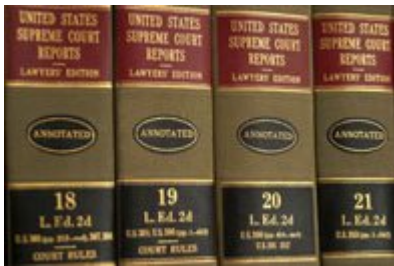


# The Rules



I find certain rules absolutely immutable:

*There **ARE** bad tricks*

*A good magician can make a bad trick less crappy - he can't make it good*

*Without surprise there is NO magic*

*Most magicians are better off without the story trick or emotional hook*

*Any trick that leaves the spectator with only 1 solution (and it is usually the right solution) is a bad trick*

*A layman is something more than someone who drools on our cards and is barely potty trained*

*The magician in trouble theme **seldom** plays well*

Take care.....

